RESOLUTION 16, 2023

BE IT RESOLVED BY THE COMMON COUNCIL OF THE CITY OF TERRE HAUTE, INDIANA:

WHEREAS, There are insufficient funds in a certain account(s) of the General Fund budget to meet current and anticipated expenditures within said Department, and;

WHEREAS, There are surplus funds in another account of the same budget, said Accounts being within the appropriation heretofore made for the use of said Department.

BE IT THEREFORE RESOLVED: That the following transfers be made in the Accounts heretofore appropriated for the use of said Department:

FROM	#0101-0004-03-432080	Legal Services (Council)	\$4,000.00
TO:	#0101-0004-01-413030	Group Health Employer (Council)	\$4,000.00

TOTAL

\$4,000.00

Introduced by:		_ Cheryl Loudermilk, Councilman
Passed in open Council this	day of	, 2023.
		Curtis DeBaun, President
ATTEST:		Michelle L. Edwards, City Clerk
Presented by me to the Mayor this	day of _	, 2023.
		Michelle L. Edwards, City Clerk
Approved by me, the Mayor, this	day of _	, 2023.
		Duke A. Bennett, Mayor
ATTEST:		Michelle L. Edwards, City Clerk

REQUEST FOR TRANSFER OF BUDGETED FUNDS

(For Approval by Mayor, Controller, and City Council)

This form is to be used when the requested transfer is between two major classifications.

DEPARTMEN	NT or FUND:	City Council (0101-0004)		
DATE:		11/16/23			
	Account #	Account Name		Amount	
FROM:	03-432080	Legal Services		\$	4,000.00
TO:	01-413030	Group Health Emplo	oyer	\$	4,000.00
FROM:				\$	
TO:				\$	
FROM:				\$	
TO:				\$	
FROM:				\$	
TO:				\$	
		Total Amount to Be	Transferred	\$	4,000.00
Department He (Forward to M		Signature	Date:		
Mayoral Appre (Forward to Co		Signature	Date:		
Controller App (Forward to th	proval: e Legal Departi	Justie A. El	Lio_Date:	11/16	5/23
Received by L	egal:	Date	Resolu	ition #	

DEPARTMENT HEAD: Please attach a memorandum briefly detailing the need for this resolution. Such information should include the specific services or products you intend to purchase and the reason you have surplus funds in the specified accounts.